



You need;
Two pistols loaded with five
Rifle loaded with 9
6 + shotgun rounds on person



Table

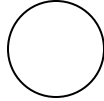
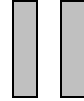
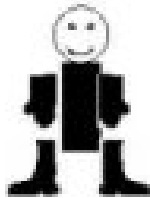
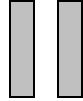


1. Rifle and shotgun are staged on table. At the beep cut the cards to determine whether you are shooting red or black targets. Pick up your rifle and sweep your color buffalo until the rifle is empty. Put rifle open and empty back on table.
2. Pull your pistol and from the left sweep your color pistol targets until your pistol is empty. Holster pistol and pick up shotgun.
3. Move to left circle and sweep three poppers twice from left. Move back to table and put shotgun open and empty on table.
4. Draw second pistol and sweep your color pistol targets from left until you gun is empty. Holster pistol.

You rode into town thinking you would quench your thirst, and then maybe play a few hands of friendly cards. After loosing \$200 you figured out that the man that was winning everyone's money was not only a card shark, but a cheat as well. Everyone knows a card deck doesn't have 5 aces.



You need:
Two pistols loaded with five
Rifle loaded with 9
Shotgun and 4+ rounds on person

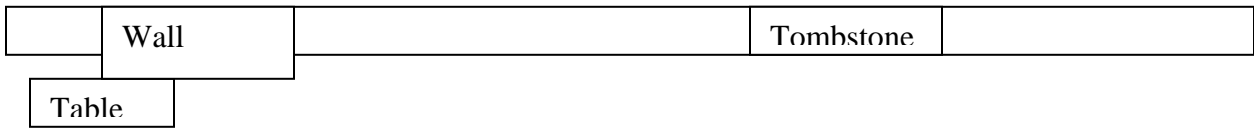


1. Start in left circle shoveling gravel. At beep drop the shovel and pull your pistol. Sweep the head, hands and boots of the Mudflat man. Holster pistol.
2. Move to rack and pick up rifle. Nevada Sweep rifle targets. Put rifle open and empty in rack.
3. Pick up shotgun and shoot poppers. Poppers must fall.
4. Pull second pistol and alternate between the head and the body of the mudflat man. Holster
5. pistol

You are shoveling gravel into your sluice box when you are jumped by a passel of no good claim jumpers. You drop the shovel and the shootin starts.



NEED:
Rifle with 8 rounds
2 pistols with 5 each
Shotgun with 2+ rounds



1. Rifle and shotgun are staged on table. Start with hands on your hat behind the table. At the beep pick up your shotgun and shoot the falling poppers. Put shotgun open and empty on table.
2. Pick up rifle and sweep chiefs once from the right and once from the left. Put rifle open and empty on table. Move to tombstone.
3. At the tombstone draw first pistol and Nevada sweep Indians from right. Holster pistol.
4. Draw second pistol and Nevada sweep them again from the right. Holster pistol.

Now that you finished your steak you are meandering over to the corral when you see them pesky varmints trying to steal your horse, so have at em.



You need;
Two pistols loaded with five
Rifle loaded with 9
3 + shotgun rounds on person



Table

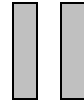
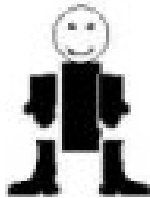
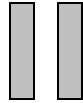


1. Rifle and shotgun are staged on table. At the beep pick up your rifle and sweep the buffalo either direction until the rifle is empty. Put rifle open and empty back on table.
2. Pull your pistols and from the left do a continuous sweep of the pistol targets until your pistols are empty. Holster pistols and pick up shotgun.
3. Move to left circle and sweep three poppers from left.
4. Go to unloading table.

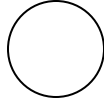
Now you found out just what a few drinks can do to your shootin ability, but keep trying an maybe you will get a buff or two for dinner.



You need:
Two pistols loaded with five
Rifle loaded with 9
Shotgun and 4+ rounds on person

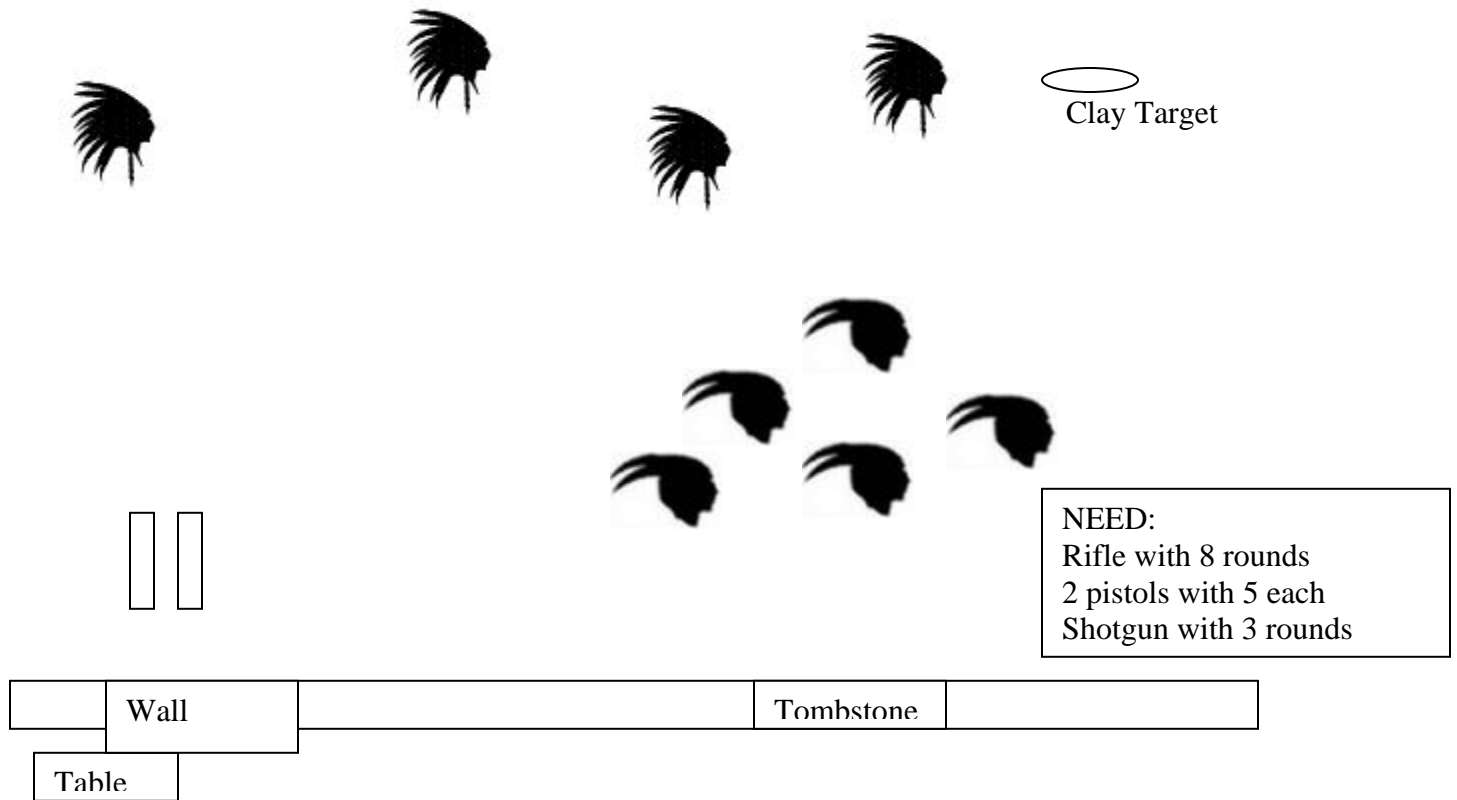


R



1. Start in left circle. At beep pull your pistol. Sweep the head, hands and boots of the Mudflat man. Holster pistol.
2. Move to rack and pick up rifle. Triple tap rifle targets. Put rifle open and empty in rack.
3. Pick up shotgun and shoot poppers. Poppers must fall.
4. Pull second and put five in the body of the mudflat man. Holster
5. pistol

The claim jumpers are back so keep a shootin so they won't get yer gold.



1. Rifle and shotgun are staged on table. Start seated at the table with fork and knife in hand. Say your line **“Pa, Hop Sings cooking stinks”** and at the beep stand up and place the knife and fork on the table and pick up your shotgun and shoot one popper on the left and shoot the throwing popper on the right and hit the clay target in the air. Put shotgun open and empty on table.
2. Pick up rifle and sweep chiefs twice from the right. Put rifle open and empty on table. Move to tombstone.
3. At the tombstone draw first pistol and sweep Indians from right. Holster pistol.
4. Draw second pistol and sweep them again from the right. Holster pistol.
5. Reload one and shoot at the clay target for a 10 second bonus.

Hoss, Little Joe and Adam are tired of Hop Sings cookin so they decided to go into town for a nice steak. Trouble was a brewing just as they started to eat. So lets give them a hand with the bad guys so they and you can enjoy that nice steak.